

## Topics for the week, beginning 15<sup>th</sup> of June

**Subject: Comp SCI**

<b>Y7</b>	Hour of code introduction to block based programming
<b>Y8</b>	Hour of code programming practice level 2
<b>Y9</b>	How does memory work? ROM and RAM , Flash and virtual memory
<b>Y10</b>	Game design target audience